## Iterative Compression for Solving Hard Network Problems

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Project ITKO (NI 369/5) DFG Schwerpunktprogramm 1126 – Jahreskolloquium 2006

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#### Parameterized approach

Try to confine the combinatorial explosion to a parameter k.

#### Fixed-Parameter Tractability

A problem is *fixed-parameter tractable* if it can be solved in  $O(f(k) \cdot n^{O(1)})$  time.

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### Fixed-Parameter Tractability

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#### Example

VERTEX COVER can be solved in time  $O(1.2852^k + k|V|)$ . k: size of the vertex cover

## Techniques to Show Fixed-Parameter Tractability

#### Established Techniques

- Kernelizations
- Depth-bounded search trees
- Dynamic Programming
- Tree Decompositions

## Recent Approach

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Iterative compression

## Iterative Compression

#### Core Idea

Inductive approach: Compute a solution for a problem instance using the information provided by a solution for a smaller instance.

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#### In terms of a minimization problem on graphs

Compute a solution X for a problem instance (G, k) using the information provided by a solution X' for a subinstance (G - v, k).

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#### Example for this talk

#### FEEDBACK VERTEX SET IN TOURNAMENTS.

[Dom, Guo, Hüffner, Niedermeier, and Truss, CIAC 2006]

Definition (FEEDBACK VERTEX SET IN TOURNAMENTS)

Input: Tournament G = (V, E), integer  $k \ge 0$ .

Output: Is there a subset  $X \subseteq V$  of at most k vertices such that  $G[V \setminus X]$  has no cycles?



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#### FEEDBACK VERTEX SET IN TOURNAMENTS is NP-complete

[SPECKENMEYER, WG 1989]

## Iterative Compression Framework

#### Idea

# Use a *compression routine* iteratively: Given a solution of size k + 1, compute a solution of size k.

[REED, SMITH, AND VETTA, Operations Research Letters 32, 2004]

## Iterative Compression Framework

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# Use a *compression routine* iteratively: Given a solution of size k + 1, compute a solution of size k.

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# Iterative Compression Framework for Feedback Vertex Set in Tournaments

1. Start with an empty graph G' and an empty solution X.

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- 2. For each vertex v in G:
  - 2.1 Add v to G' and to X.
  - 2.2 Use the compression routine to compress X.
  - 2.3 If |X| > k, then return "NO".

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# Iterative Compression Framework for Feedback Vertex Set in Tournaments

- 1. Start with an empty graph G' and an empty solution X.
- 2. For each vertex v in G:
  - 2.1 Add v to G' and to X.
  - 2.2 Use the compression routine to compress X.
  - 2.3 If |X| > k, then return "NO".

Invariant during the loop:

X is a solution of size at most k for the current graph G'.

Task

Given a solution X of size k + 1, compute a solution X' of size k.

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#### Approach



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(Lemma: A tournament contains a cycle iff it contains a triangle.)

## **Topological Sorts**

- G[S] is cycle-free  $\Rightarrow$ S has topological sort  $s_1, \ldots, s_{|S|}$ .
- G[V \ S] is cycle-free ⇒
   V \ S has topological sort.



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Goal: Insert a maximum subset of  $V \setminus S$  into  $s_1, \ldots, s_{|S|}$ . Observation: Every vertex v of  $V \setminus S$  has a "natural position" p(v) relative to the vertices of S.

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## Longest Common Subsequence



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## Longest Common Subsequence



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## Longest Common Subsequence



The vertices  $(V \setminus S) \setminus F$  must be sortable in such a way that

- ▶ the topological sort of  $V \setminus S$  is preserved, and
- the sort of  $V \setminus S$  by "natural position" p is preserved.
- $\Rightarrow$  Search for the longest common subsequence of both sorts.

## Example

- $V \setminus S$  sorted topologically: *abcde*
- $V \setminus S$  sorted by *p*: *abdce*
- ► A longest common subsequence is *abce*



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## **Overall Running Time**

Time consumption:

- n iterations of the compression routine;
- $2^{k+1}$  partitions per iteration;
- ► time O(n · k) for destroying triangles, time O(n log n) for sorting vertices and finding the longest common subsequence.

Running time for solving FEEDBACK VERTEX SET IN TOURNAMENTS:

 $O(2^k \cdot n^2(\log n + k))$ 

## Applications of Iterative Compression

► GRAPH BIPARTIZATION *O*(3<sup>*k*</sup>*kmn*)

 $\left[\mathrm{Reed},\,\mathrm{Smith},\,\mathrm{and}\,\,\mathrm{Vetta},\,\mathsf{Operations}\;\mathsf{Research}\;\mathsf{Letters}\;32,\,2004\right]$ 

• Edge Bipartization  $O(2^k m^2)$ 

 $\left[\mathrm{Guo},\,\mathrm{Gramm},\,\mathrm{H\ddot{u}ffner},\,\mathrm{Niedermeier},\,\mathrm{and}\,\,\mathrm{Wernicke},\,\mathsf{WADS}\,\,2005\right]$ 

Feedback Vertex Set  $O(c^k m)$ 

[Dehne, Fellows, Langston, Rosamond, and Stevens, COCOON 2005]
[Guo, Gramm, Hüffner, Niedermeier, and Wernicke, WADS 2005]

► FEEDBACK VERTEX SET IN TOURNAMENTS  $O(2^k n^2 (\lg n + k))$ 

[Dom, Guo, Hüffner, Niedermeier, and Truss, CIAC 2006]

#### CHORDAL DELETION

[MARX, WG 2006]

 Implementation of GRAPH BIPARTIZATION O(3<sup>k</sup>mn) [HÜFFNER, WEA 2005]

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## Discussion

#### Advantages

- The problem becomes easier: We improve a solution instead of computing an optimal solution directly.
- Optimize results from approximation algorithms and heuristics.

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- "Bottleneck" 2<sup>k</sup>.
- The design of the compression routine still can be difficult.

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#### Future Work

- Characterize problems amenable to solution compression.
- How can iterative compression be combined with other techniques?

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• Apply to maximization problems.

### MINIMUM VERTEX MULTIWAY CUT

Input: A graph G = (V, E), a set of terminals  $T \subseteq V$ , and an integer  $k \ge 0$ .

Output: Is there a subset  $X \subseteq V$  of at most k vertices such that no two vertices of T belong to the same connected component of  $G[V \setminus X]$ ?



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#### Known Results

- ▶ NP-complete [CUNNINGHAM, DIMACS Series in DM and TCS, vol. 5, 1991]
- ► Fixed-parameter tractable O(c<sup>k<sup>3</sup></sup> · poly(n)) [MARX, IWPEC 2004]

Thank you!

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